



2026 MONTANA 5 SUPER SERIES RACE PROCEDURES

Initial Start/Restarts

1. Double file, when the directive is given to double up, the leader will choose to start inside or outside. Everyone else will double up accordingly.
2. At no time does the front row slow after the Pace Car pulls off before coming to green. The front row must stay side by side and at no time should second place lag back or be ahead of the leader before the green waves.
3. The leader controls the start/restarts. Once the leader goes in the designated start/restart area the green flag is waved - The leader must win the drag race to the start/finish line. Violation of this may result in a penalty, a restart, or the driver will be asked to give the spot back.
4. You may not pull out of line until the S/F line. Do not make it three wide into Turn 1.
5. If a caution occurs before the leader completes the first lap of the race, there will be a complete restart. All cars retain their original starting position unless a penalty is issued, they pit or receive assistance from the safety crew. If a car drops out or goes to the rear, all positions simply advance.
6. All cars one or more laps down restart behind lead lap cars.
7. All restarts will be double file, except for the 2nd attempt at a green/white/checkered. Race Control may call for a single file restart if deemed necessary.
8. No scrubbing tires, swerving, brake checking, laying back, or games of any kind will be tolerated coming to the green.

Yellow Flag

1. When the yellow flag is displayed stop racing, slow, and maintain your single file position with caution. Yellows do not count.
2. The restart line up will be based on the last completed green flag lap, with those who were the cause of the caution or were collected in the incident will restart at the tail of the lead lap or down cars, depending on if you are a lead lap car at that point.
3. If a driver does anything to intentionally cause a yellow, it's a minimum two-lap penalty.
4. No scuffing tires in the area of on-track safety workers, you will only receive one warning before being parked for the rest of the event.
5. Officials reserve the right to utilize the yellow to check cars that are suspect and are being considered for a black flag (leaks, smoke or sparks, etc.). After they are checked, if okay - they keep their position.
6. Pit crews are not allowed on the track, and drivers may not repair or adjust their cars while on track unless Race Control directs otherwise.
7. If you pit you will restart on the tail of the field.

Red Flag

1. Stop in a safe/quick manner—if a car does not re-start on its own, it will be push started and maintain position.
2. No work may be done on cars during red flag conditions – Unless authorized by race control.
3. Positions will revert back to the previously completed green or yellow flag lap. Those deemed part of the occurrence that caused immediate red flag or cars that pit will be positioned at the rear of the field.



Free Pass Award

1. On any yellow flag except for the final 10 laps, the first car a lap down based on the last completed green flag lap, will be instructed to fall to the tail of the field, and credited back 1 lap. Any car causing or involving a yellow will not be the recipient of the "Free Pass" and there will be no free pass on that caution.

Lap Cars

1. Lapped cars must choose a designated lane and not race the leader. Lapped cars must treat all lead lap cars the same.

Finish

1. Once the white flag is displayed, we are coming to the checkered unless the track is blocked.
2. If we go yellow or red after the leader takes the white, we will finish with a green/white/checkered, with a maximum (2) attempts.
3. On the 2nd attempt at the green/white/checkered - once the field receives the green flag, and crosses the s/f line, the race will be complete if the yellow is displayed, those remaining are too slow and proceed with caution. The remaining cars would be scored in the position they last held at the start finish line minus cars involved in the caution and race is over.
4. The top 5 will go directly to victory lane for trophies and interviews, the driver must stay with the car at all times, driver must drive the car to scales and or you will be penalized.

Contact

1. If a driver is penalized for rough driving, he/or she will restart at the tail end of the field behind all cars for the immediate restart after the penalty or could be parked for the remainder of the event.
2. Any competitor having contact with the race leader, resulting in the leader spinning and or being eliminated from competition will be penalized. Race Control has the right to call over the radio to rescind this policy (before an incident happens) if the leader is considered to be blocking, only by Race Control, in which case the above Rule #1 under Contact will be in force. Qualifying Policy: You may not drive your car counter on the track prior to taking the green during qualifying – however, you may drive counter if you spin after taking the green, violation will result in the slowest of your two qualifying laps. ALL TEAMS MUST HAVE A WORKING FIRE EXTINGUISHER IN THEIR PIT STALL AND PIT BOX.

